

**C6-R4 : MULTIMEDIA SYSTEMS****NOTE :**

1. Answer question 1 and any FOUR questions from 2 to 7.
2. Parts of the same question should be answered together and in the same sequence.

**Time : 3 Hours****Total Marks : 100**

1. (a) Differentiate between synthesized and captured media. Describe in brief the concept of virtual environment in multimedia.
  - (b) An analog signal has bandwidth that ranges from 15 Hz to 10 KHz. What is the rate of sampler and the bandwidth of band limiting filter required if:
    - (i) the signal is to be stored within computer memory.
    - (ii) the signal is to be transmitted over a network which has a bandwidth from 200 Hz to 3.4 KHz.
  - (c) Given the following Run Length Encoded (RLE) Sequence reconstruct the original 2D  $8 \times 8$  (binary) data array.
 

(0; 8),  
 (0; 1); (1; 1); (0; 4); (1; 1); (0; 1),  
 (0; 1); (1; 2); (0; 2); (1; 2); (0; 1),  
 (0; 1); (1; 6); (0; 1),  
 (0; 2); (1; 4); (0; 2),  
 (0; 3); (1; 2); (0; 3),  
 (0; 2); (1; 1); (0; 2); (1; 1); (0; 2),  
 (0; 1); (1; 1); (0; 4); (1; 1); (0; 1)
  - (d) What do you mean by QoS ?
  - (e) What is Silence compression ?
  - (f) What are the key differences between the JPEG and MPEG I-Frame Compression ?
  - (g) In MPEG audio compression, what is frequency masking ? (7x4)
2. (a) How much space will a one minute speech (stereo recording) take, if sampling rate 44Khz and sample size is 16 bits ?
  - (b) Name any 4 multimedia authoring tools.
  - (c) What Challenges are involved with multimedia communication ? (6+6+6)
3. (a) What are the various audio - cards used in multimedia? Explain the steps involved in audio digitization.
  - (b) With the aid of an example frame sequences, explain the meaning of following types of compressed frame and reasons for their use :
    - (i) I-frames
    - (ii) P-frames
    - (iii) B-frames
  - (c) What are some of the enhancements of MPEG-2, compared with MPEG-1 ? Why hasn't MPEG-2 standard superseded the MPEG-1 standard ? (5+6+7)

4. (a) What are the stages of a multimedia project development ?  
 (b) Explain the various multimedia building blocks.  
 (c) Explain at least two television broadcasting standards. (7+3+8)
5. (a) Explain JPEG Compression in detail.  
 (b) Differentiate between MIDI and digital audio. Give the formula to determine the size (in bytes) of a digital recording from a monophonic recording. (9+9)
6. (a) With the aid of suitable diagrams, explain the meaning of the terms :  
 (i) color gamut  
 (ii) Additive color mixing  
 (iii) Subtractive color mixing  
 (b) A text message contains 5 distinct symbols and their frequencies in the text are given below :
- |             |    |   |   |   |   |
|-------------|----|---|---|---|---|
| Symbol      | A  | B | C | D | E |
| Frequencies | 15 | 7 | 6 | 6 | 5 |
- Construct the Huffman tree and generate the Huffman code for each symbol.
- (c) Briefly outline, with the aid of suitable diagrams, MPEG-1 video encoder and decoder. (6+6+6)
7. (a) Explain Multimedia communication over IP.  
 (b) Explain the hardware structure of MIDI. Explain the structure of MIDI messages.  
 (c) Enumerate any two applications of multimedia in Education. (5+6+7)

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