

NOTE:

- 1. Answer question 1 and any FOUR from questions 2 to 7.**
- 2. Parts of the same question should be answered together and in the same sequence.**

Time: 3 Hours**Total Marks: 100**

- 1.**
 - a) Differentiate between Virtual Paths and Virtual Channels.
 - b) Explain Closed Queuing Network.
 - c) Briefly explain Continuous State Leaky-Bucket Algorithm.
 - d) What is the difference between traffic shaping and traffic policing?
 - e) Discuss the steps followed in Streaming Media and its advantages.
 - f) List out the features of Session Initiation Protocol (SIP).
 - g) How congestion is controlled in TCP? Explain briefly.

(7x4)
- 2.**
 - a) Compare IPV6 fixed and extension headers.
 - b) What is Real Time Transport Protocol (RTP)? Briefly discuss its header format details. What is the most common RTP data that RTCP tracks?

(9+9)
- 3.**
 - a) Compare and contrast Constant Bit Rate (CBR), Variable Bit Rate (VBR), Available Bit Rate (ABR) and Unspecified Bit Rate (UBR)
 - b) Discuss the goals of TCP/IP Reference model. List and explain the functions, protocols and services of each layer. Also, compare TCP/IP and OSI Reference Models.

(9+9)
- 4.**
 - a) Is TCP checksum necessary or could TCP allow IP to checksum the data? Explain Three-Way Handshake Mechanism used by TCP to terminate a Session reliably.
 - b) What is Multicast Transmission? List various multicast forwarding algorithms. Discuss any two multicast forwarding algorithms, in detail.

(8+10)
- 5.** Write short note on:
 - a) Multicast Backbone (MBONE)
 - b) Distance Vector Multicast Routing Protocol (DVMRP)
 - c) Voice over Internet Protocol (VOIP)

(6+6+6)
- 6.**
 - a) What is Virtual Private Network (VPN)? List various activities performed by VPN. Discuss its components and types.
 - b) What are Integrated Services? How these are different from Differential Services? Discuss Integrated Services Architectures with its service classes for QoS.

(9+9)
- 7.**
 - a) Consider the Pure ALOHA, Slotted ALOHA, and Non-persistent CSMA. Which one will you use at high load? Why?
 - b) Ten thousand airline stations are competing for the use of a single slotted ALOHA channel. The average station makes 18 requests/hour. A slot is 125 micro-sec. What is the approximate total channel load?
 - c) What is Internet and Intranet? Discuss the similarities and differences between them.

(6+6+6)