

BE8-R4: DIGITAL IMAGE PROCESSING

NOTE:

1. Answer question 1 and any FOUR from questions 2 to 7.
2. Parts of the same question should be answered together and in the same sequence.

Time: 3 Hours

Total Marks: 100

1.
 - a) What are the stages through which an image passes in an image processing system? Explain.
 - b) Explain sampling and reconstruction and their practical limitations in detail.
 - c) Differentiate between spatial and frequency filtering.
 - d) What are the types of discontinuities/artifacts in a digital image? Discuss with their functions.
 - e) How is the gradient of a digital image calculated and how is it used to detect an edge.
 - f) Name the three data redundancies in a digital image. Explain each.
 - g) What is Affine Transformation? Write the equations relating coordinates after axis rotation by an angle θ (clockwise).

(7x4)

2.
 - a) Explain the concept of Karhunen-Loeve (K-L) transform.
 - b) Consider the probability distribution of various data symbols.

Symbol	A1	A2	A3	A4	A5
Probability	0.11	0.2	0.3	0.2	0.19

- Explain the Huffman code assignment process for given symbols and what is the average length of coded data?
- c) Explain LZW compression technique with suitable example.

(8+5+5)

3.
 - a) An 8 level gray image is:

$f(x,y) =$

5	0	6	3	6
3	2	3	6	7
5	3	6	5	2
5	2	3	3	5
3	1	5	2	3

- Prepare the Histogram of the image.
Perform Histogram Equalization and draw the new Histogram.
- b) Describe the RGB Color Model. Contrast it with CMYK color model.
 - c) What do you understand by Pseudo Color Image Processing?

(8+4+6)

4.

- a) Discuss about various noise models.
- b) A 5x5 image is

$f(x, y) =$

4	5	6	1	2
4	0	5	0	2
0	6	4	7	5
7	7	1	2	0
5	7	3	2	6

Compute the following:

- i) The output after applying 3x3 Arithmetic Mean
- ii) The output after applying 3x3 Geometric Mean
- iii) The output after applying 3x3 Harmonic Mean
- iv) The output after applying 3x3 Contra-Harmonic Mean $Q = 1.5$ and $Q = -1.5$

(6+12)

5.

- a) What is meant by machband effect?
- b) Find the number of bits required to store a 256 X 256 image with 32 gray levels?
- c) Explain JPEG image encoding scheme.
- d) Explain, briefly image techniques that improve the quality of image.
- e) Consider the two image subsets S1 and S2 shown below.

S1				S2			
0	1	1	0	1	0	0	0
1	0	0	1	0	1	0	0
1	0	1	0	0	1	1	①
0	①	0	0	0	0	0	0

Compute the D_4 - and D_8 -distances between the two points marked with circles. Also compute the D_m -distance between them given $V = \{1\}$.

(3+3+5+3+4)

6.

- a) Discuss Minimum Mean Square Error filtering.
- b) Explain the term Connectivity and Adjacency with example.
- c) Consider a linear filter whose impulse response is the second derivative of the Gaussian Kernel $\exp(-x^2/2\sigma^2)$. Show that regardless of the value of σ , the response of this filter to an edge modeled by step function is a signal whose zero-crossing is at the location of the edge.

(6+4+8)

7. Write short notes on followings:

- a) Stereo Imaging.
- b) Multi-model and Multi-spectral Image processing.
- c) Wiener Filter.

(6+6+6)