BE2-R4: ARTIFICIAL INTELLIGENCE AND NEURAL NETWORKS

NOTE:

- 1. Answer question 1 and any FOUR from questions 2 to 7.
- 2. Parts of the same question should be answered together and in the same sequence.

Time: 3 Hours

1.

- a) What are the problems associated with Hill climbing?
- b) Describe the means end analysis approach to problem solving.
- c) What is a semantic net? Explain with an example.
- d) Explain briefly the MinMax search process by taking an example.
- e) What is output of following PROLOG segment?
 - alpha ([], M, M).
 - alpha ([X|M1, M2, [X|M3]): alpha (M1, M2, M3).
 - ? alpha ([a, b, c], [c, d, e], P).
- f) Name the Strips Style operators used in Blocks World Planning.
- g) Draw Fuzzy membership function for speed which have three levels slow, moderate and fast.

(7x4)

Total Marks: 100

2.

- a) How will you represent resolution in Predicate logic?
- b) Discuss the approaches for representation of knowledge in a particular domain?
- c) Represent the following facts in predicate logic:
 - i) Marcus was a man.
 - ii) Marcus was a Pompeian.
 - iii) All men are mortal.
 - iv) All doctors are not quacks.
 - v) Everyone loves somebody.

(4+4+10)

3.

- a) A problem solving search can proceed either forward (from a known state to a desired goal state) or backward (from a goal state to a start state). What factors determine the choice of direction for a particular problem?
- b) You are given two jugs, a 4-gallon one and a 3-gallon one. Neither have any measuring markers on it. There is a tap that can be used to fill the jugs with water. How can you get exactly 2 gallons of water into the 4-gallon jug? Solve the problem using State Space search.

(8+10)

4.

- a) Describe alpha-beta pruning algorithm.
- b) Draw a Recursive Transition Network (RTN) to handle following sentences:
 - i) The small boy loves his big dog.
 - ii) Latika wants a cake.
 - iii) Ram is happy.
 - iv) Suresh knocked on the door near the stair case.

Explain how i) and iv) are handled by your RTN.

(10+8)

5.

- a) Define conflict resolution. Show how it is used in knowledge representation.
- b) Show how constraint satisfaction can be used to solve this problem. Show first four steps.
 - i) SEND
 - ii) + M O R E
 - iii) -----
 - iv) MONEY
- c) Construct semantic network for the following sentences:
 - i) Person is a mammal.
 - ii) Pee is a person.
 - iii) Pee is in team Brooklyn,
 - iv) Pee's uniform color is blue.
 - v) Zee is Pee's friend.
 - vi) Zee is a person.

(6+6+6)

- 6.
- a) Block A is lying on table. Block B is lying on top of A and Block F is lying on table. Use Goal Stack planning to show how the state can be changed to a different one where both A and F are lying on table and block B is lying on top of F.
- b) Write a PROLOG segment which removes all occurrences of an element from a list. Thus given the list [T, K, M, K, P, T, K] and the element K, it should result in the list [T, M, P, T].

(9+9)

- 7.
- a) Explain A* algorithm for searching path from initial State to Goal. Take a small example to illustrate.
- b) Explain the Back propagation algorithm in detail.

(8+10)