

Paper Code : CMO:304

Paper Name : Computer Organisation

Teaching Hours (Per Week)		Examination Scheme		
TH.	Pr. (hours)	Internal	External	Total
(hours)		Th. (marks)	Th. (marks)	- 100 (marks)
4		30	70	

Lectures = 68 Hours

1. Basic Computer Organization

12 Hrs.

Instruction codes, Computer Registers, Computer Instructions, Timing and Control Signal generation, Instruction Cycle, Memory Reference Instructions, Input Output instructions, Interrupt cycle, Design of Basic Computer, Design of Accumulator Logic

2. Central Processing Unit

16 Hrs.

General Register Organization, Stack Organisation, Instruction formats, Addressing modes,
Data Transfer and manipulation, program control, Parallel processing, Pipelining, Arithmetic
pipeline, instruction pipeline, RISC pipeline, vector processing, array processors

3. Computer Arithmetic

12 Hrs.

Addition and Subtraction with signed magnitude data, Multiplication Algorithms, Division Algorithm

4. Input-Output Organization

14 Hrs.

Asynchronous Data transfer - Handshaking, Asynchronous Serial Transfer, Modes of transfer, Priority interrupt, DMA Controller and DMA Transfer

5. Memory Organization

14 Hrs.

Memory hierarchy, Main Memory, Cache memory, Virtual Memory concept



RECOMMENDED BOOKS

MAIN READING

- 1. M. Morris Mano, "Computer System Architecture", Pearson Education, 2008.
- Carter Nicholas, "Computer Architecture", Schaun outline Sevies, Tata McGraw-Hill, 2008.
- 3. Peter Abel and N. Nizamuddin, "IBM PC Assembly Language and Programming", Pearson Education, 2009.

SUPPLEMENTARY READING

- 1. J.P. Hayes, "Computer Architecture & Organization", Tata McGraw Hill
- 2. Michael J. Flynn, "Computer Architecture: Pipelined and Parallel Processor Design", Narosa Publishing House, 2002.