Short Term Courses - NIELIT Delhi Centre

2D Animation using Flash

Objective of the Course:

The objective of this course is to impart technical skills/knowledge in the area of development in Vector based 2D-animation program.

Learning Outcomes:

Students will be able to develop the Vector based 2D- animation independently.

Duration of the Course: 60 hrs.

Minimum Eligibility Criteria: 10th

and Prerequisite, if any

Outline of Course:

S. No.	Topic	Hours
1.	Introduction to Vector, Introduction to Animation and multimedia. Switch between work spaces. Tool Bar	10 hours
2.	Menu Bar, working with images, Tracing, Painting, Color Combinations,	5 hours
3.	Different type of keys and their uses, Tweens - Classic tween, Motion tween and Shape tween,	5 hours
4.	Masking, Principles of Animation, Property panels, Onion skin, Details on Bone tool	10 hours
	Theory / Lecture Hours	30 hours
	Practical / Tutorial / Lecture Hours	30 hours
	Total Hours	60 hours

Books Recommended for Reading and Reference:

1. Flash CS6 in simple step –Dreamtech Press(Publisher)