NIELIT Gorakhpur

<u>Course Name: O Level (2nd Sem)</u> <u>Topic: Client/Server Model</u> S<u>ubject: ICT</u> Date: 26-05-2020

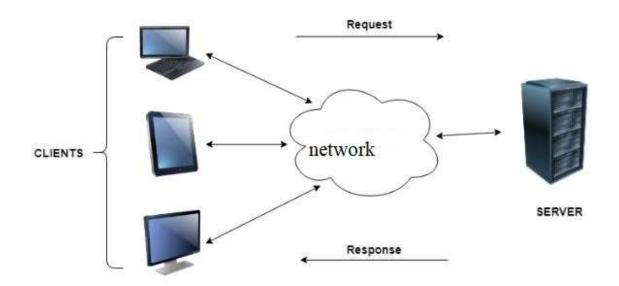
Chapter 3rd [Networking Concepts]

Client:- A client is a computer hardware device or software that accesses a service made available by a server. It is a program that runs on the local machine requesting service from the server. A client program is a finite program means that the service started by the user and terminates when the service is completed.

Server

A server is a program that runs on the remote machine providing services to the clients. When the client requests for a service, then the server opens the door for the incoming requests, but it never initiates the service.

A server program is an infinite program means that when it starts, it runs infinitely unless the problem arises. The server waits for the incoming requests from the clients. When the request arrives at the server, then it responds to the request.



The client-server model describes how a server provides resources and services to one or more clients. Examples of servers include web servers, mail servers, and file servers. Each of these servers provide resources to client devices, such as desktop computers, laptops, tablets, and smartphones. Most servers have a one-to-many relationship with clients, meaning a single server can provide resources to multiple clients at one time. When a client requests a connection to a server, the server can either accept or reject the connection. If the connection is accepted, the server establishes and maintains a connection with the client over a specific protocol. For example, an email client may request an SMTP connection to a mail server in order to send a message. The SMTP application on the mail server will then request authentication from the client, such as the email address and password. If these credentials match an account on the mail server, the server will send the email to the intended recipient.

Assignment:

- 1- What is Client & server explain?
- 2- What is client server computing model in network?