

Programming and Problem Solving through C Language O Level / A Level

Chapter -3 : Introduction to 'C' Language

History

- C was invented and first implemented by Dennis Ritchie on DEC PDP-11 that used the UNIX operating system.
- C is the result of a development process that started with an older language called BCPL.
- ANSI established a committee in the beginning of 1983 to create a standard for C, which was implemented in 1987.

Character Set

- A character set is the mapping of characters to binary values.
- In 8 bit character sets, the values range from 0-255 and one character will be mapped to each of these values.

C Language Character Set

- These are the characters that C recognizes.
- Letters (upper case and lower case)
 - A B C D E ... and so on.
 - a b c d e ... and so on.
- Digits
 - 0 1 2 3 ... and so on.
- Special Characters (punctuation etc), space (also known as blank)
 - ' " () * + - / : = ! & \$; < > % ? , . ^ # @ ~ ' { } [] \ |

Identifiers

- In C the names that are used to reference variables, functions, labels and various other user defined objects are called identifiers.
- The length of an identifier in C can vary from one to several characters.
- In most cases the first character must be a letter or an underscore, and subsequent characters can be a letter, number or an underscore.

Variables

- A variable is a named data storage location in user computer's memory.
- To use variables in the user C program, he must know how to create variable names.
- In C, variable names must adhere to the following rules:
 - The name can contain letters, digits, and the underscore character (`_`).
 - The first character of the name must be a letter. The underscore is also a legal first character, but its use is not recommended.
 - Case matters (that is, upper- and lowercase letters). Thus, the names **count** and **Count** refer to two different variables.
 - C keywords can't be used as variable names. A keyword is a word that is part of the C language

Variable Name	Legality
Percent	Legal
y2x5_fg7h	Legal
annual_profit	Legal
_1990_tax	Legal but not advised.
saving#account	Illegal: Contain the illegal character #.
double	Illegal: Is a C Keyword.
9winter	Illegal: First character is a digit.

Data Type

- Two types of built-in data types:
 - Fundamental data types (int, char, double, float, void, pointer).
 - Derived data types (array, string, structure).
- It is a way of representing data storage formats.
- There are five basic data types in C.

char	for character
int	for integer
float	for floating point
double	for double precision floating point
void	the type with no values

Fundamental data types

- void – used to denote the type with no values.
 - void cannot be used to define a variable.
 - void, in C, is a type that has no size.
 - Thus, if one was to declare a variable of type "void", the compiler would not know how much memory to allocate for it.
 - Therefore void cannot be used to define a variable.
- int – used to denote an integer type.
- char – used to denote a character type.
 - Values of type char are restricted to the defined ASCII characters.
- float, double – used to denote a floating point type.
 - The range of types float and double is usually given in digits of precision.
 - The magnitude of type float and double depend upon the method used to represent the floating point numbers.
 - Type void is used to explicitly declare a function as returning no value
- int *, float *, char * – used to denote a pointer type, which is a memory address type.

Derived data types

- Array – a finite sequence (or table) of variables of the same data type.
- String – an array of character variables.
- Structure – a collection of related variables of the same and/or different data types.
- The structure is called a record and the variables in the record are called members or fields.

Simple 'C' programs

- The 'Hello World' introduction
 - The best way to learn a computer language is to start writing short programs that work and then gradually add complexity.
 - The traditional first C program prints out "hello, world" and looks something like this:

```
#include <stdio.h>
int main()
{
    /* my first program in C */
    printf("Hello, World! \n");
    return 0;
}
```

Assignment

1. Define Data Type. Name the various types of data type.
2. What is Identifiers?
3. Write a program to display your name and data of birth.
4. Write a program to display 1 2 3 4 5.
5. Write a program to display A B C D E