

Sorting

Sorting involves arranging data in ascending or descending order, according to a certain collating sequence (or sorting sequence). The sorting algorithm includes:

- Insertion Sort
- Selection Sort
- Bubble Sort
- Merge Sort (Recursive Top-Down or Interactive Bottom-up)
- Quick Sort (Recursive)
- Bucket Sort
- Heap Sort
- Binary Tree Sort

Example1: Sorting an Array using Insertion Sort.

```
#include <iostream>
using namespace std;
void insertionSort(int a[], int size);
void print(const int a[], int iMin, int iMax);
int main() {
    const int SIZE = 8;
    int a[SIZE] = {8, 4, 5, 3, 2, 9, 4, 1};
    print(a, 0, SIZE - 1);
    cout << endl;
    insertionSort(a, SIZE);
    print(a, 0, SIZE - 1);
    cout << endl;
}
void insertionSort(int a[], int size)
{
    int temp; // for shifting elements
    for (int i = 1; i < size; ++i)
    {
        print(a, 0, i - 1); // already sorted
        print(a, i, size - 1); // to be sorted
        cout << endl;

        for (int prev = 0; prev < i; ++prev)
        {
            if (a[i] < a[prev])
            {
                temp = a[i];
                for (int shift = i; shift > prev; --shift)
                {
                    a[shift] = a[shift-1];
                }
                a[prev] = temp;
                break;
            }
        }
    }
}
```

```

    }
void print(const int a[], int iMin, int iMax)
{
    cout << "{";
    for (int i = iMin; i <= iMax; ++i)
    {
        cout << a[i];
        if (i < iMax) cout << ",";
    }
    cout << "}" ;
}

```

Example2 : Sorting an Array using Selection Sort.

```

#include <iostream>
using namespace std;
void selectionSort(int a[], int size);
void print(const int a[], int iMin, int iMax);
int main()
{
    const int SIZE = 8;
    int a[SIZE] = {8, 4, 5, 3, 2, 9, 4, 1};
    print(a, 0, SIZE - 1);
    cout << endl;
    selectionSort(a, SIZE);
    print(a, 0, SIZE - 1);
    cout << endl;
}
void selectionSort(int a[], int size)
{
    int temp; // for swaping
    for (int i = 0; i < size - 1; ++i)
    {
        print(a, 0, i - 1);
        print(a, i, size - 1);
        int minIndex = i; // assume fist element is the smallest
        for (int j = i + 1; j < size; ++j)
        {
            if (a[j] < a[minIndex]) minIndex = j;
        }
        if (minIndex != i)
        {
            temp = a[i];
            a[i] = a[minIndex];
            a[minIndex] = temp;
        }
        cout << "=";
        print(a, 0, i - 1);
        print(a, i, size - 1);
        cout << endl;
    }
}
void print(const int a[], int iMin, int iMax)
{
    cout << "{";
    for (int i = iMin; i <= iMax; ++i)
    {

```

```
cout << a[i];
    if (i < iMax) cout << ",";
}
cout << "}" ";
```