

Programming and Problem Solving through Python Language

O Level / A Level

Chapter - 6 : Functions

Built-in Python Functions

SNo	Function	Description
13.	<code>abs()</code>	Returns the absolute value of a number
14.	<code>eval()</code>	Evaluates and executes an expression
15.	<code>round()</code>	Rounds a numbers
16.	<code>max()</code>	Returns the largest item in an iterable
17.	<code>min()</code>	Returns the smallest item in an iterable
18.	<code>oct()</code>	Converts a number into an octal
19.	<code>hex()</code>	Converts a number into an hexadecimal
20.	<code>pow()</code>	Returns the value of x to the power of y
21.	<code>range()</code>	Returns a sequence of numbers, starting from 0 and increments by 1 (by default)

13. `abs()` Function

This function returns the absolute value of the specified number.

```
x = abs(-7.25)
print(x)                                Output : 7.25
x = abs(3+5j)
print(x)                                Output : 5.830951894845301
```

14. `eval()` Function

This function evaluates the specified expression, if the expression is a legal Python statement, it will be executed.

```
x= 'print(55)'
eval(x)
x= eval( '10+5' )
print(x)
```

Output-	55
	5

15. round() Function

- This function returns a floating point number that is a rounded version of the specified number, with the specified number of decimals.
- The default number of decimals is 0, meaning that the function will return the nearest integer.

Syntax : round(number, digits)

number - Required. The number to be rounded
digits - Optional. The number of decimals upto rounded. Default is 0

```
x = round(15.76543 , 2)
print(x)
x = round(15.76543)
print(x)
x = round(15.76543 , -1)
print(x)
```

Output- 15.77
 16
 20.0

16. max() Function

- This function returns highest value from the items or an iterable.
- If the values are strings, an alphabetically comparison is done.

Syntax : max(n1, n2, n3, ...)
 or
 max(iterable)

```
x = max(5, 10)
print(x)
x = max("Mike", "John", "Vicky")
print(x)
a=(1, 5, 3, 9)
x = max(a)
print(x)
a={"Mike":1, "John":2, "Vicky":3}
x = max(a)
print(x)
```

Output : 10
 Vicky
 9
 Vicky

17. min() Function :

- This function returns lowest value from the items or an iterable.
- If the values are strings, an alphabetically comparison is done.

Syntax : `min(n1, n2, n3, ...)`

or

`min(iterable)`

```
x = min(5, 10)
print(x)
x = min("Mike", "John", "Vicky")
print(x)
a=(1, 5, 3, 9)
x = min(a)
print(x)
a={"Mike":1, "John":2, "Vicky":3}
x = min(a)
print(x)
```

Output :

```
5
John
1
John
```

18. oct() Function :

The `oct()` function converts an integer into an octal string.

Octal strings in Python are prefixed with `0o` (Zero followed by “o”)

`x = oct(12)`

`print(x)`

Output – `0o14`

19. hex() Function

The `hex()` function converts an integer into an hexadecimal string.

Hexadecimal strings in Python are prefixed with `0x` (Zero followed by “x”)

`x = hex(12)`

`print(x)`

Output – `0xc`

20. pow() Function

This function returns the value of **x** to the power of **y** (x^y).

If a third parameter is present, it returns **x** to the power of **y**, modulus **z**.

Syntax `pow(x, y, z)`
where **x** - base , **y** – exponent , **z** – modulus
z is the optional.

```
x = pow(4, 3)      # 4 * 4 * 4
print(x)
x = pow(4, 3, 5)    # (4 * 4 * 4) % 5
print(x)
```

21. range() Function

This function returns a sequence of numbers, starting from 0 by default, and increments by 1 (by default), and ends at a specified number.

Syntax `range(start, stop, step)`
start Optional. An integer number specifying at which position to start. Default is 0
stop Required. An integer number specifying at which position to end.
step Optional. An integer number specifying the incrementation. Default is 1

#a sequence of numbers from 0 to 5

```
x = range(6)
for n in x:
    print(n)
```

#a sequence of numbers from 3 to 5

```
x = range(3, 6)
for n in x:
    print(n)
```

#a sequence of numbers from 3 to 19, but increment by 2

```
x = range(3, 20, 2)
for n in x:
    print(n)
```